YEAR 12 VISUAL ARTS BODY OF WORK

Artist Statement

NAME

Samantha Laing

TITLE Infinite World

EXPRESSIVE FORM

Sculpture x38

My body of work, "Infinite World", depicts a Minecraft landscape created from ceramic forms and mixed media. The title, "Infinite World", is a reference to Minecraft's literal infinite worlds but also the infinite opportunities it provides. Minecraft is a video game that allows players to build and explore virtual worlds made up of textured cubes. I aim to explore the importance and benefits it has offered to individuals like me who are Autistic. Minecraft has been a Special Interest of mine for over 12 years now and I have loved and played it since I was 5 years old. During my childhood I played Minecraft with my sisters on my Ipad and it continues to be just as important to me today as a 17-year-old.

I use Minecraft as an outlet to express my creativity and entertain myself in a structured and predictable environment which is incredibly helpful for Autistic people. It has also helped me through difficult times of struggling with my mental and physical health. Through my work, I hope to shed light on the value of video games as a tool for promoting social and cognitive development in people with Autism and the profound value it holds in my personal life.

